PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 CLAIMS AS FILED - PART I **SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [ **SMALL ENTITY** OR TOTAL CLAIMS RATE FEE RATE FEE 760 710.00 **FOR** NUMBER EXTRA BASIC FEE 355.00 BASIC FEE NUMBER FILED OR TOTAL CHARGEABLE CLAIMS =90 minus ک X\$18≦ X\$ 9= OR X80= 6 INDEPENDENT CLAIMS minus 3 = X40 =OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL TOTAL** OR **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE **TIONAL** RATE **TIONAL AFTER PREVIOUSLY AMENDMENT EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$9=X\$18=OR Minus independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135 =OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER PRESENT RATE TIONAL AMENDMENT **PREVIOUSLY** RATE TIONAL **AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$9=X\$18=OR Independent Minus X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT ENT RATE TIONAL **AFTER** PREVIOUSLY RATE TIONAL **EXTRA** AMENDMENT PAID FOR **FEE** FEE AMENDM Total Minus X\$ 9= X\$18= OR Independent Minus = X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number